Numbers in Sage http://www.sagemath.org

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Prelude

Rings and Fields

Polynomials

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Outline

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Welcome to Sage Days 8!



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The goal of **Sage** is to create a **viable free open source alternative to Maple, Mathematica, Matlab, and Magma**.

General and Advanced Pure and Applied Mathematics:

"Use SAGE for studying a huge range of mathematics, including algebra, calculus, elementary to very advanced number theory, cryptography, **numerical computation**, commutative algebra, group theory, combinatorics, graph theory, and exact linear algebra."

This Talk: Sage's Core Arithmetic

- This talk is about core arithmetic functionality in Sage that supports the algebraic side of mathematical computation.
- This is the foundation of "pure" research mathematics computation, and it is where much Sage development is currently focused.
- It's functionality that up until now only Magma did really well (certainly *not* Maple, Mathematica, Matlab, or any single open source program).
- Relevant for numerical computation? Don't know. Numerical computation is very relevant to "pure" research mathematics.

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It all starts with... GMP: Gnu Multiprecision Library

- 1. GMP is about 150,000 lines of code.
- 2. Optimized arbitrary precision arithmetic with integers and rationals.
- 3. GMP currently ships with Mathematica, Maple, Magma, etc. - nobody has consistently done better than GMP.
- 4. Almost all algebraic libraries depend on GMP.
- 5. We might be forced into forking GMP because of:
 - their move to LGPL v3,
 - the (un)health of the GMP community (anti-Mac, extorsion for patches, poor release cycle, etc.),
 - impressive progress on fast arithmetic by Sage developers, and
 - others reasons I won't mention here.

See http://mpir.org.

A Note About Benchmarks in this Talk

- By default, benchmarks in this talk are under OS X 10.5 running 32-bit versions of the relevant software on a 2.6Ghz Core 2 Duo Macbook Pro laptop.
- I also ran the benchmarks under 64-bit Linux with 64-bit versions of software, and if the timings are drastically different, mention it. (These were run in 64-bit Debian Linux under VMware on the same 2.6Ghz Core 2 Duo, which has VTX and 2GB RAM.)

 I used Sage-2.10.3, Magma V2.14-9, Mathematica 6.0.1, PARI 2.3.3, and Maple 11.

Multiplying Million Digit Integers?: Sage (GMP) is over 50 times Faster than Python

```
sage: n = ZZ.random_element(10^1000000)
sage: m = ZZ.random_element(10^1000000)
sage: time a = n*m
CPU time: 0.13 s, Wall time: 0.14 s
sage: nn = int(n); mm = int(m)
sage: time a = nn*mm
CPU time: 6.86 s, Wall time: 6.91 s
sage: time n.gcd(m)
2
CPU time: 4.10 s, Wall time: 4.12 s
sage: 6.86 / 0.13
52.7692307692308
```

(Note: GMP is over 100 times faster than Python under 64-bit Linux.)

Factorization, Arithmetic Functions: PARI, FLINT, New code

```
sage: time factor(2<sup>137</sup> - 1)
32032215596496435569 * 5439042183600204290159
CPU time: 0.37 s, Wall time: 0.41 s
```

```
sage: time n = number_of_partitions(10<sup>6</sup>)
CPU time: 0.03 s, Wall time: 0.03 s
sage: len(str(n))
1108
```

```
sage: time v = prime_range(10^7)
CPU time: 4.66 s, Wall time: 6.08 s
sage: len(v)
664579
```

MPFR: Multiprecision Floating Point Reals

- 1. About 55,000 lines of C code (LGPL, by Paul Zimmerman).
- 2. Optimized arbitrary precision arithmetic with real numbers.
- 3. Also very rigorous and 100% platform independent results.
- MPFR currently ships with Magma nobody has done better than MPFR...

Multiplying a Hundred Thousand Digits of π : MPFR is over 4000 times faster than Decimal

```
sage: R = RealField(3.32*10^{5})
sage: a = R.pi()
sage: len(a.str())
99942
sage: time b = a*a
CPU time: 0.01 s, Wall time: 0.01 s
sage: import decimal
sage: PI = decimal.Decimal(a.str())
sage: time b = PI*PI
CPU time: 42.27 s, Wall time: 42.61 s
sage: 42.27 / 0.01
4227.0000000000
```

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Quad Precision Reals

- 1. About 23,000 lines of C/C++ code, BSD license.
- Quaddouble is part of Sage provides real numbers with 216 bits of precision.
- 3. Simple data structure and fast arithmetic and trig functions.
- 4. A LAPACK built on this would be of interest to numerical computation, and I think is in the works or done.

Sage also has multiprecision floating point **complex numbers** (built on MPFR) along with some multiprecision special functions.

sage: K.<I> = ComplexField(200) # 200 bits of precision sage: a = K(pi) + I; a3.1415926535897932384626433832795028841971693993751058209749 sage: a.gamma_inc(2+5*I) 1.0486976320988281408799148165081638222108234688452799961068-1.9239010448433085753898248495800053753881658954589692682543*I sage: a.zeta() 1.0977390684282594480881320973507592738706227822476680574145 $-0.12875465315005267463348616853060115143561047216473997227028 \times 10^{-1}$ sage: a.arcsinh() 1.9046276869706578620372233641527072489817035862403811939698+0.29558503421162990028572406892213528412745110063135493432292*T

MPFI: Multiprecision Interval Arithmetic

- 1. About 7,000 lines of C code (GPL'd); Sagified by C. Witty.
- 2. Builds on MPFR (which in turn builds on GMP).
- 3. Arithmetic and special functions with real intervals [*a*, *b*], where *a* and *b* are multiprecision.
- 4. Comes to the rescue, e.g., Maxima's symbolic ceil and floor functions can be just plain wrong, and very hard to fix, since Maxima does not have interval arithmetic; Sage's are correct:

```
sage: maxima(factorial(50)/exp(1)).ceiling()
11188719610782480421414879249141773426630319
613740326700720324608
```

```
sage: ceil(factorial(50)/exp(1))
```

- 11188719610782480504630258070757734324011354 208865721592720336801
- NOTE: Mathematica does this fine; Maple says "can't do it".

MPFI Demo

```
sage: R = RealIntervalField(53); R
Real Interval Field with 53 bits of precision
sage: a = cos(sin(pi^2 + e))^2 - sin(2)
sage: R(a)
[0.090239794310820853 .. 0.090239794310821742]
sage: float(a)
0.090239794310821408
Zero or not?
sage: b = float(10^{(-16)}); b
9.999999999999998e-17
sage: b + 1 - 1
0 0
sage: c = RIF(10^{(-16)}); c
[9.99999999999999997e-17 .. 1.000000000000002e-16]
sage: c + 1 - 1
[-0.000000000000000 .. 2.2204460492503131e-16]
                                                  = ► = • • • •
```

Finite Fields: NTL, Givaro, Pari

```
Now for something Very Algebraic.
Integers modulo p; finite fields.
```

```
sage: k. < a > = GF(3^2); k
Finite Field in a of size 3<sup>2</sup>
sage: list(k)
[0, 2*a, a + 1, a + 2, 2, a, 2*a + 2, 2*a + 1, 1]
sage: x = a; y = (2*a+3); x*y
2*a + 2
sage: time for _ in xrange(10^6): c=x*y
CPU time: 0.46 s, Wall time: 0.46 s
sage: a = int(3); b = int(7); d = int(17)
sage: time for _ in xrange(10<sup>6</sup>): c=(a*b)%d
CPU time: 0.33 s, Wall time: 0.34 s
```

(On Linux the two timings are identical.)

- Number fields are what you get by "adjoining" a root of a polynomial with rational coefficients to Q.
- 2. A huge deal in number theory.

```
sage: K.<a> = QQ[2^(1/3)]
sage: a
a
sage: a^3
2
sage: (1+a)^10
729*a^2 + 918*a + 1161
```

PARI provides much deep number field related functionality.

- 1. *p*-adics are the **number theorist's analogue of the real numbers**, but where the metric is that rational numbers are *close if their difference is divisible by a large power of p.*
- 2. The Sage *p*-adics are 100% new code (over 10,000 lines; mostly by David Roe of Harvard).
- 3. There is a growing field of *p-adic analysis* (Kiran Kedlaya at MIT). Relevant to cryptography...

Playing with *p*-adics

```
sage: K = pAdicField(5)
sage: a = K(-1); a
4 + 4*5 + 4*5^2 + 4*5^3 + 4*5^4 + 4*5^5 + 4*5^6 + \dots
sage: b = a.sqrt(); b
2 + 5 + 2*5^2 + 5^3 + 3*5^4 + 4*5^5 + 2*5^6 + \dots
sage: exp(a)
Traceback (most recent call last):
. . .
ValueError: series doesn't converge
sage: exp(a-4)
1 + 4*5 + 2*5^2 + 5^3 + 3*5^4 + 2*5^6 + 4*5^7 + \dots
```

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Coercion

- 1. Problem: make good sense of a **plus** b (say) without requiring explicit coercions or doing stupid ad hoc things.
- 2. Sage has a sophisticated **coercion model**, which resulted from months of hard work over several years by many people.
- 3. Core ideas: Canonical morphisms; constructing objects via a sequence of categorical operations.
- 4. Being actively rolled out right now; is vastly better for arithmetic than Python's builtin naive approach.

```
sage: R.<x> = PolynomialRing(ZZ); R
Univariate Polynomial Ring in x over Integer Ring
sage: f = x + 1/5; f
x + 1/5
sage: parent(f)
Univariate Polynomial Ring in x over Rational Field
sage: parent(2/1 + R(2))
Univariate Polynomial Ring in x over Rational Field
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```

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- 1. In Sage one can define univariate and multivariate polynomials over *any* of the above rings.
- 2. In some cases arithmetic is blazingly fast; in others it isn't.
- Factoring multivariate polynomials a basic problem in computer algebra – is bizarely embarassingly slow in many cases in all open source software. Magma is amazingly good. We are actively working on this.

We create a finite field, a polynomial ring over it, and a polynomial ring over that polynomial ring.

```
sage: F.<a> = GF(9)
sage: R.<x> = F[]
sage: S.<y> = R[]; S
Univariate Polynomial Ring in y over Univariate Polynomial
Ring in x over Finite Field in a of size 3<sup>2</sup>
sage: (a + x + y)<sup>2</sup>
y<sup>2</sup> + (2*x + 2*a)*y + x<sup>2</sup> + 2*a*x + a + 1
```

NOTE: FLINT (part of Sage) does faster arithmetic in $\mathbb{Z}[x]$ than anything else in the world; not "on" in Sage by default yet, but will be soon. This can have a major impact on many other algorithms, including large integer multiplication. For multivariate polynomials, we use a C-library interface that Martin Albrecht (a Sage developer) wrote to the computer algebra system Singular:

```
sage: R.<x,y,z> = QQ[]; R
Multivariate Polynomial Ring in x, y, z
over Rational Field
sage: time f = (1+x+y+z)^50
CPU time: 0.45 s, Wall time: 0.45 s
sage: len(str(f))
862380
sage: len(f.monomials())
23426
```

Groebner Basis

- 1. Groebner basis are the core algorithmic operation behind much of commutative algebra and algebraic geometry.
- 2. Like echelon form but for commutative algebra.
- 3. Solves ideal membership: is a polynomial in an ideal?
- 4. Finds all common solutions to polynomial equations.
- Magma usually computes GB's faster than everything else. Sage (=Singular) is faster than everything but Magma (?).

Arbitrary Precision Root Finding

- 1. Sage can find roots of polynomials to arbitrary precision.

```
sage: R. < x > = QQ[]
sage: f = (x^97 + x - 1) * (x^15 - 5) * (x^37 + x^5 + 1)
sage: f.degree() # NOTE: plotting f is USELESS
149
sage: time f.real_root_intervals()
[((-21/20, -9/10), 1), ((9/10, 39/40), 1), ((21/20, 9/8), 1)]
CPU time: 0.03 s, Wall time: 0.03 s
sage: time f.roots(RealField(30))
[(-0.95705222, 1), (0.96579942, 1), (1.1132636, 1)]
CPU time: 0.05 s, Wall time: 0.07 s
sage: time f.roots(RealField(60))
[(-0.95705222094784803, 1), (0.96579942473411068, 1), (1.1132635
CPU time: 4.63 s, Wall time: 4.87 s
sage: time f.roots(RealField(100))
[(-0.95705222094784802534774579640, 1), (0.965799424734110678643
```

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I will focus on **dense matrices with EXACT entries**, though Sage also has sparse matrices, and some numerical matrices.

- 1. Many algorithms and questions in exact linear algebra are very different than in numerical linear algebra.
- 2. No exact analogue of BLAS and LAPACK (maybe C. Pernet will change that?)
- 3. Magma has for years been vastly superior to everything else in the world. Sage is gaining ground (sometimes winning).
- The whole point of matrices in Sage is different than numpy ndarrays; this often causes confusion. In Sage, matrices are algebraic objects – not data structures.

- Linbox: about 70,000 lines of C++; LGPL; C. Pernet is lead developer; very good at some things, but there is a lot of broken code – Sage picks and choses only the things that work and does much external testing.
- 2. **IML:** a GPL'd C library that solves Ax = b over \mathbb{Q}
- 3. **M4RI**: *excellent* linear algebra over \mathbb{F}_2 (field of order 2).
- 4. **PARI and NTL:** very naive linear algebra algorithms; ignores most progress on exact linear algebra from the last decade.

5. We have written a lot of new code (about 15,000 lines).

```
sage: a = matrix(QQ, 2, [1, 2/3, 5/3, 1/2]); a
[12/3]
[5/3 \ 1/2]
sage: parent(a)
Full MatrixSpace of 2 by 2 dense matrices
over Rational Field
sage: a^(-1)
[-9/11 12/11]
[ 30/11 -18/11]
sage: a.charpoly()
x^2 - 3/2 + x - 11/18
```

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Examples of Matrices over various rings

```
sage: a = random_matrix(GF(2),3); a
[0 0 1]
[1 \ 0 \ 0]
[1 1 0]
sage: a<sup>10</sup>
[1 0 1]
[1 1 0]
[1 1 1]
sage: R. < x, y > = GF(7)[]
sage: a = matrix(R, 2, [y*x, x+3*y^3, x-y, x^3]); a
[ x*y 3*y^3 + x]
[ x - y x^3]
sage: time b = a^{30}
CPU time: 0.02 s, Wall time: 0.02 s
sage: len(str(b[0,0]))
14073
```

The rest of this talk... benchmarks

- 1. It is *really easy* to implement the standard exact linear algebra algorithms naively in a way that is **insanely slow**.
- 2. The challenge is coming up with much better **asymptotically fast algorithms** and implementing and optimizing them.
- 3. The rest of this talk will thus just discuss some benchmarks.
- 4. Conclusions of the benchmarks will be:
 - Magma is extremely good when the numbers are small
 - Sage is quite good when numbers are large
 - Mathematica is terrible compared to Magma and Sage
 - PARI isn't very good either
 - Maple is also poor at hard exact linear algebra (or I simply don't know how to use Maple!)

Matlab: doesn't do exact linear algebra?

Let A be a random 500x500 integer matrix with entries between -9 and 9. Compute $B = A \cdot A$.

- 1. Magma: 0.17 seconds
- 2. Sage (our own code not Linbox): 0.66 seconds
- 3. Mathematica: 2.23 seconds
- 4. PARI: 11.97 seconds
- 5. Maple: 25.3 seconds

Let A be a random 301x300 integer matrix with entries between -2^{32} and 2^{32} . Compute the (left) **nullspace** of A. (This is equivalent to solving Ax = b.)

- 1. Sage (uses IML's *p*-adic nullspace): 1.107 seconds
- 2. Magma: 15.2 seconds.
- 3. PARI: Gave up after 4 minutes. (101x100 takes 12.8 seconds)
- Mathematica: Gave up after several minutes (uses a LOT of memory). (101x100 takes 3.55 s and Sage takes 0.12 s)

(1) Under Linux Sage is only 4 times faster than Magma; (2) Clement Pernet: For really large entries Linbox is much faster than IML.

- Let A be a random 300x300 integer matrix with entries between -2^{32} and 2^{32} . Compute the **Hermite normal form** of A.
 - 1. Sage (new code from Sage Days 7): 8.03 seconds
 - 2. Magma: 34.370 seconds (under Linux, Magma takes only twice as long as Sage)

Benchmark: Characteristic Polynomial over \mathbb{Z}

Let A be a random 100×100 integer matrix with entries between -2^{32} and 2^{32} . Compute the **characteristic polynomial** of A.

- 1. Sage (via C. Pernet's code in Linbox): 1.5 seconds
- 2. Magma: 3.64 seconds
- 3. Mathematica: 38.62 seconds

NOTE: Under Linux the situation is quite different!

- 1. Sage (Linux): 2.88 seconds
- 2. Magma: 0.61 seconds (!)
- 3. Mathematica: 69.93 seconds (!)

This is only 100 \times 100. In my research I care about much bigger matrices...

Wrap Up

- And that's my talk. There are many mathematical objects and dozens of algorithms that I didn't mention.
- ► Moral:
 - This talk was about how Sage tackles much different problems than either Scipy/Numpy or Maple/Mathematica, and is the only program besides Magma to take this challenge seriously.
 - Magma has limited numerical capabilities, so the combination of Sage with Numpy/Scipy/R may have a broad impact on pure research mathematics.
- This talk is about "algebraic stuff", but that is not all that Sage is about. Sage is about creating a viable alternative to Magma, Maple, Mathematica, and Matlab, with the help of a wide range of contributors from all over the mathematical sciences.